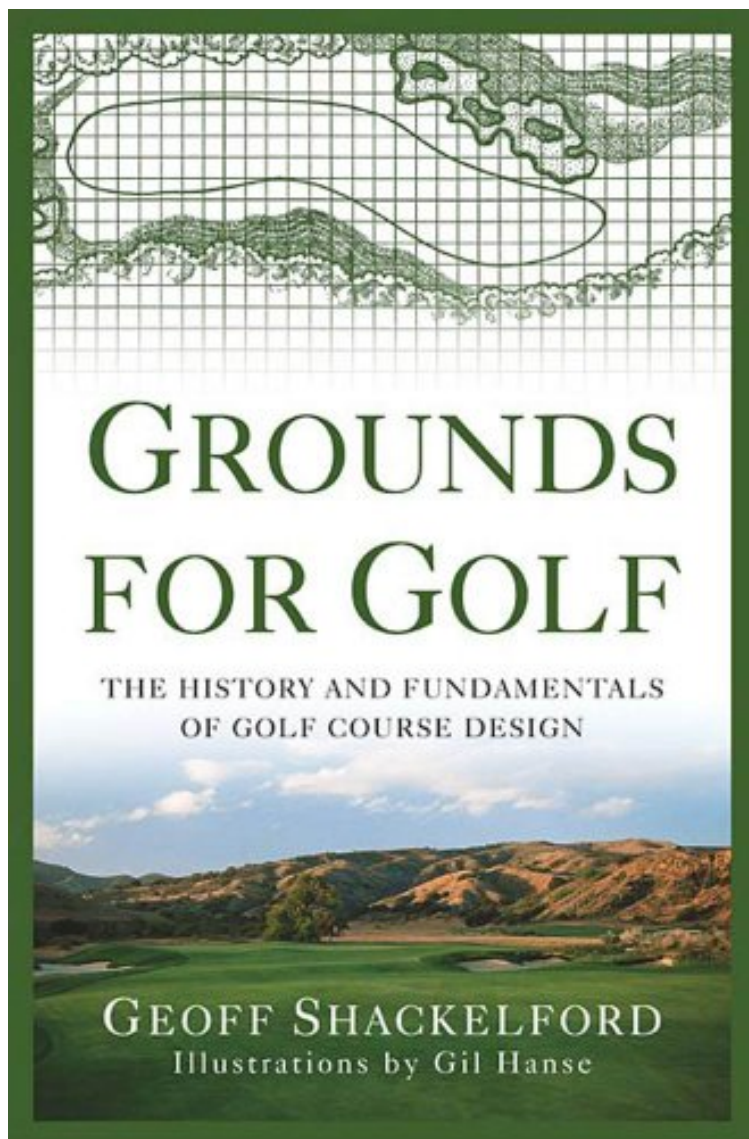


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# Grounds for Golf: The History and Fundamentals of Golf Course Design



*Par Geoff Shackelford*  
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**Par Geoff Shackelford : Grounds for Golf: The History and Fundamentals of Golf Course Design** before purchasing it in order to gage whether or not it would be worth my time, and all praised Grounds for Golf: The History and Fundamentals of Golf Course Design:

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**Description :** Description du produitTo a majority of the millions of golfers around the world, the subject of golf course design often seems foreign and intimidating. Yet, the overwhelming reason cited for playing golf is an attraction to the beautiful and often ingeniously designed courses where the game is played. Grounds for Golf is distinct from other golf design-related books in that it covers a wide variety of topics in an informative, flowing nar-rative that will interest all golfers. Noted golf writer Geoff Shackel-ford's text is supplemented with photography, classic anec-dotes, famous quotations, and informative hole depic-tions by architect Gil Hanse. Readers finally have a course design primer that adds to their enjoyment of golf's lore while also introducing the fundamentals of golf architecture in an interactive format that will help their

games.

Presentation de l'diteur Golfers dream of playing the legendary courses of the game: St. Andrews, Augusta National, Pinehurst, Pebble Beach. And anyone who has played the royal and ancient sport is an armchair architect at heart. From alterations for their home course to visions of their very own backyard dream course, most golfers would love to test their hands at course design. What makes certain courses timeless? Unlike the venues of other popular recreational sports like tennis and racquetball, whose playing fields are bound by strict measurements that do not vary, each golf course is unique. Offering an endless topographical variety, from short to long, flat or hilly, wet or dry, every course represents a compelling blend of risks versus rewards, with decisions and challenges to test every golfer's game and mental toughness. Combining Geoff Shackelford's informative narrative with detailed illustrations by architect Gil Hanse, *Grounds for Golf* explains the fundamentals of golf course design in an understandable and entertaining style. Modern photographs, anecdotal sidebars, and witty quotations augment a course design primer that will enhance readers' enjoyment of golf's lore while introducing the fundamentals of course design. By explaining the golf course from the ground up, *Grounds for Golf* will not only help readers in their understanding of the game, but will help their games themselves.

Booklist Shackelford is a golf journalist and traditionalist worried that equipment and television are degrading golf into a sport played by thrashers rather than thinkers. In this enjoyable effort to spread appreciation for golf-course architecture, Shackelford preaches a simple dogma: a course should be naturalistic, replete with tempting, playable shot options. Knowing that golf aficionados can sense the difference between playing an assembly-line course built during the 1970s and a mature one from the 1920s, Shackelford puts flesh on the bones of their intuition with a review of design schools. He extols the "strategic" school, exemplified by St. Andrews or Augusta National, which he justifies with detailed assessments of the famous Road Hole and Amen Corner, respectively. Caustic about designs he disdains, Shackelford is more than an armchair critic because he helped create a new public course in Southern California, illustrated, as are his other topics, with a profusion of sketches and photographs. An insightful instilling of knowledge, Shackelford's history and analysis will score low with the cerebral segment of golfdom--and, remember, low is good. Gilbert Taylor Copyright American Library Association. All rights reserved

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