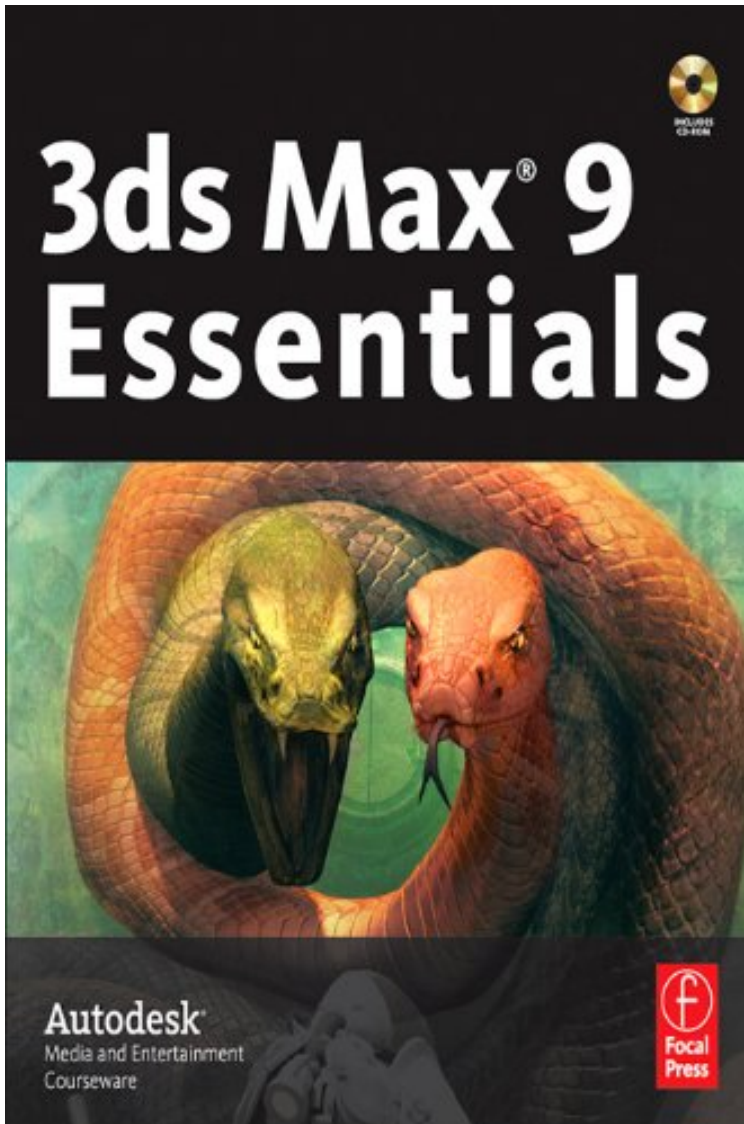


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# 3ds Max 9 Essentials: Autodesk Media and Entertainment Courseware



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Dtails sur le produit Publi le: 2006-10-06  
Sorti le: 2006-10-06Format: Ebook  
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## Description :

Prsentation de l'diteurBring 3D film effects to the big screen. Generate realistic characters for a top-selling game. Create rich and complex design visualization. Autodesk 3ds Max 9 lets you maximize your productivity and tackle challenging animation projects. And this book, developed by Autodesk insiders, lets you master the essential tools and techniques. Learn how to use 3ds Max 9 confidently in a production environment. Each chapter of this book has a series of theory lessons and one lab. The theory lessons introduce you to the functional areas of 3ds Max and explain these features with short simple examples. The lab demonstrates a practical application of the theory. Combined, each chapter delivers a sound

understanding of the functions, features and principles behind 3ds Max 9, and shows you how to apply this knowledge to real-world situations. Prsentation de l'diteur Bring 3D film effects to the big screen. Generate realistic characters for a top-selling game. Create rich and complex design visualization. Autodesk 3ds Max 9 lets you maximize your productivity and tackle challenging animation projects. And this book, developed by Autodesk insiders, lets you master the essential tools and techniques. Learn how to use 3ds Max 9 confidently in a production environment. Each chapter of this book has a series of theory lessons and one lab. The theory lessons introduce you to the functional areas of 3ds Max and explain these features with short simple examples. The lab demonstrates a practical application of the theory. Combined, each chapter delivers a sound understanding of the functions, features and principles behind 3ds Max 9, and shows you how to apply this knowledge to real-world situations. Biographie de l'auteur Autodesk's Media and Entertainment division produces award-winning software tools designed for digital media creation, management and delivery across all disciplines: from film and television visual effects, color grading and editing to animation, game development, web/interactive, and design visualization. Autodesk Media and Entertainment is based in Montreal, Quebec, Canada.